

GVSU Victory (2016 Full Version)

Grand Valley State University Fight Song arr. by John W. Stout

Bass Drums

$\text{♩} = 140$

5

ff

9

13

17

21

25

29

33

1

2

Bass Drums

Star Spangled Banner

2021

arr. J. Martin

Maestoso ♩ = 104

A

Musical notation for section A, measures 1-6. The staff is in 3/4 time. Measure 1 is a whole rest. Measure 2 contains a quarter note with an accent (>) and a dynamic marking of *f*. Measure 3 is a whole rest. Measure 4 contains a quarter note with an accent (>) and a dynamic marking of *f*. Measure 5 is a whole rest. Measure 6 is a whole rest.

7

1. 2. B

Musical notation for section B, measures 7-16. Measure 7 contains a quarter note with an accent (>) and a dynamic marking of *f*. Measure 8 is a whole rest. Measure 9 is the first ending, marked '1.', consisting of a whole rest. Measure 10 is the second ending, marked '2.', consisting of a whole rest. Measure 11 is a whole rest. Measure 12 is a whole rest. Measure 13 is a whole rest. Measure 14 is a whole rest. Measure 15 is a whole rest. Measure 16 contains a quarter note with an accent (>) and a dynamic marking of *f*.

17

C Maestoso

Musical notation for section C, measures 17-22. Measure 17 contains a quarter note with an accent (>) and a dynamic marking of *sfz*. Measure 18 contains a quarter note with an accent (>) and a dynamic marking of *f*. Measure 19 contains a quarter note with an accent (>) and a dynamic marking of *f*. Measure 20 contains a quarter note with an accent (>) and a dynamic marking of *f*. Measure 21 contains a quarter note with an accent (>) and a dynamic marking of *f*. Measure 22 contains a quarter note with an accent (>) and a dynamic marking of *f*.

23

rit.

rit.

Musical notation for section C, measures 23-26. Measure 23 contains a quarter note with an accent (>) and a dynamic marking of *f*. Measure 24 contains a quarter note with an accent (>) and a dynamic marking of *f*. Measure 25 contains a quarter note with an accent (>) and a dynamic marking of *f*. Measure 26 contains a quarter note with an accent (>) and a dynamic marking of *f*.

1 Let's Go Blue!

Bass Drums

♩=104

Musical notation for #1 Let's Go Blue! in 2/4 time. It consists of three staves. The first staff starts with a treble clef and a common time signature, then changes to 2/4. The music features a steady bass drum pattern with accents. The second staff begins at measure 7 and includes a triplet of eighth notes. The third staff begins at measure 13 and ends with a double bar line.

#4 Trombone Cheer

Bass Drums

♩=140

Musical notation for #4 Trombone Cheer in 2/4 time. It consists of two staves. The first staff is a single line of music with a treble clef and a common time signature, then changes to 2/4. The music is a continuous, fast-paced rhythmic pattern. The second staff is a single line of rhythmic notation consisting of letters: RRRR R RRrLRLRL RRRR R RRrLRLRL RRRR R RRrLRLRL RRLRLRLRL RRLRLRL.

Bass Drums

6 Funky Louie

♩=120

Musical notation for #6 Funky Louie in 4/4 time. It consists of a single staff with a treble clef and a common time signature, then changes to 4/4. The music features a steady bass drum pattern with accents.

#7 Blue X 2

Bass Drums

Musical notation for #7 Blue X 2 in 4/4 time. It consists of two staves. The first staff starts with a treble clef and a common time signature, then changes to 4/4. The music features a steady bass drum pattern with accents. The second staff begins at measure 9 and ends with a double bar line. The text "Let's Go Blue!" is written below the second staff.

#17 Eat 'Em Up

Bass Drums

♩=140

Musical notation for #17 Eat 'Em Up in 4/4 time. It consists of two staves. The first staff starts with a treble clef and a common time signature, then changes to 4/4. The music features a steady bass drum pattern with accents. The second staff begins at measure 6 and ends with a double bar line. The text "Eat 'Em Up. Eat 'Em Up. Go La-lers Go!" is written below the second staff.

Bass Drums

18 Let's Go Zips!

♩=132 Play 3 times

Musical notation for #18 Let's Go Zips! in 4/4 time. It consists of a single staff with a treble clef and a common time signature, then changes to 4/4. The music features a steady bass drum pattern with accents. The text "Let's Go Blue!" is written below the staff.

Bassline

The Magnificent Seven

GVSU Drumline 2023/LAMB 2023

McCallum

$\text{♩} = 140$

The image shows a bassline for a drum set in 4/4 time, with a tempo of 140 beats per minute. The notation is presented in four systems, each with a staff and a corresponding line of drum notation below it. The drum notation uses letters 'R' and 'L' for right and left hand strokes, and 'r' and 'l' for rim strokes. Accents (>) are placed above many notes. Dynamics include *ff* (fortissimo), *mp* (mezzo-piano), and *ff* (fortissimo). Boxed numbers 4, 8, and 20 indicate specific measures. Some measures contain 'X' marks, likely representing cymbal crashes. The first system starts with a *ff* dynamic and a tempo marking of 140. The second system starts with a measure number of 6. The third system starts with a measure number of 11. The fourth system starts with a measure number of 17 and ends with a *ff* dynamic.

4

ff *mp* *ff*

6

8

11

17

20

ff

2

24

22

R L L R L R r L r L r L R L R R L l r l r l r l L R L R R L l r l

27

R L L R L R R R L l r l r l r l L R L R R L l r l R L L R R L R R L l r l

36

33

r l r l L R L R R L l r l R L L R R L R L R L R L R L R L R L R L R L R L

39

38

R R L R R L R L L R L R r L r L r L R L R L R L R L R R R L R R L R

Bassline

I Get Around

GVSU Drumline 2023/LAMB 2023

McCallum

♩ = 152

5

1 *mp* *ff*

R r l r l RLR RLRL RL R L RL L R...

13

8 RLR RLR R... R RLR RLRL LRL R L R L

19

14 R L RRL R L R L R L RLRL RLR r r RLRL R L R L R L RRL

23

21 R L R L R l r l r L R L RL L R... RLR RLR

mp *ff*

27 R... R RLR R L R L L R L R

